

# Treasure Chests

## Suggested use:

Use for when a party encounters a treasure chest to give it some tasty flavor. Delicious, delicious treasure chests. Can also be used to make Mimics if you feel like it.

## d12 The chest's style is

1. Crude
2. Standard
3. Fancy
4. Elven
5. Bejeweled
6. Draconic
7. Dwarven
8. Pretty Princess
9. Pirate
10. Woven
11. Creepy
12. Heavy Duty

## d12 It's construction material is

1. Old, rotting wood
2. Sturdy oak
3. Diamondwood
4. Iron
5. Steel
6. Bone
7. Obsidian
8. Glass
9. Ice
10. Silver
11. Gold
12. Ebony

## d12 It has hinges and trim made from

1. Iron
2. Steel
3. Brass
4. Silver
5. Gold
6. Bronze
7. Ebony
8. Leather
9. Wood

10. Mithril
11. Adamantite
12. Dragon Leather

## d12 The chest's definitive marking is

1. Artistic Scrollwork
2. Tree Pattern
3. Dwarven Runes
4. Elvish Script
5. Lion emblem
6. Carving of a Dragon
7. Decorative skull
8. Glowing Crystals
9. Mystic Sigils
10. Staring Eyes
11. Claw-like feet
12. Bas-relief of a battle

## d12 Trap Used

1. Poison Dart
2. Arrow
3. Small explosion
4. Alarm
5. Pit trap
6. Boulder Trap
7. Heavy Blade
8. Spears
9. Water fills room
10. Sand fills room
11. Poison gas
12. Random Spell

## d6 Lock type

1. Padlock
2. Internal mechanism
3. Combination
4. Puzzle Lock
5. Password
6. Hidden lock mechanism

## d6 Key Location

1. Hidden in same room
2. Plain sight
3. On guardian
4. Another room
5. Held by owner
6. Lost