

RANDOM SAVAGE HORDES

Use these tables for inspiration or roll them up randomly. Some of the tables could be rolled more.

d6 The barbarians are...

1. A tribe of nomads, following game.
2. A tribe that began raiding after being displaced from their native lands.
3. A clan exiled from their native lands.
4. A clan in the service of a sovereign.
5. A confederacy of related tribes or clans.
6. The degenerate survivors of a broken army.

d6 The barbarians travel...

1. On foot.
2. On foot with small carts.
3. On foot with mounted scouts.
4. On mounts.
5. On mounts with wagons.
6. In small watercraft.

d8 The barbarians value...

1. Bravery.
2. Strength.
3. Wisdom.
4. Virility.
5. Honoring the gods.
6. Honoring their ancestors.
7. Battle-scars.
8. Kill counts.

d4 The barbarians' iconography features...

1. Symbols of death and destruction (bats, bones, crows, flames, ghosts, scorpions, skulls, vultures).
2. Symbols of the heavens (clouds, lightning, moon, snow, stars, sun).
3. Symbols of strength and weaponry (arrows, axes, fists, spears, stones, swords)
4. Totem beasts (bears, boars, eagles, horses, lions, owls, snakes, wolves).

d10 The barbarians' leader is...

1. A well-respected chief.
2. A charismatic warlord.
3. A mysterious prophet.
4. A descendent of an honored hero.
5. A ruthless killer.
6. A brutish thug.
7. An impatient young warrior.
8. A wise old man.
9. A celebrated war hero.
10. A prolific lover.

d10 The barbarians are notorious for...

1. Never leaving survivors.
2. Feeding prisoners to wild beasts.
3. Tattooing or branding prisoners.
4. Scalping enemies.
5. Flaying enemies.
6. Raiding and burning villages.
7. Plundering merchant caravans.
8. Eating prisoners.
9. Claiming prisoners as slaves.
10. Taking prisoners as wives, concubines, or catamites.

d10 The barbarians are known for...

1. Screaming and shouting during battle.
2. Convening with ghosts and spirits.
3. Ritual animal sacrifice.
4. Ritual human sacrifice.
5. Ritualistic blood-letting.
6. Ritualistic sexual acts.
7. Eating unusual meats.
8. Prolific amounts of drinking.
9. Never cutting their hair.
10. Shaving their heads and bodies.
11. Never bathing.
12. Bathing and perfuming their bodies.

d6 The barbarians' attitude is...

1. Rowdy and festive.
2. Joyful and eager to fight.
3. Relaxed and carefree.
4. Frightened and suspicious.
5. Hostile and suspicious.
6. Hostile and eager to fight.

d10 The barbarians fear...

1. Foreigners wearing a particular color of clothing (red, gold, green, blue, purple, white, black, grey).
2. Foreigners armored in steel.
3. Foreigners with facial hair.
4. Foreign women.
5. All foreigners.
6. Members of a particular race (dwarves, elves, goblinoids, reptilian humanoids).
7. A particular natural phenomenon (blizzards, earthquakes, floods, thunderstorms, volcanoes, typhoons).
8. Spellcasters.
9. The gods.
10. Dragons.

INDIVIDUAL WARRIORS

d8 The warrior is armored in...

1. Nothing.
2. Tattered leather.
3. Blood-stained leather.
4. Boiled leather.
5. The hides of scaly beasts.
6. The hides of furry beasts.
7. The hides of exotic beasts.
8. Armor taken from a fallen enemy.

d12 The warrior is wielding...

1. A spear and a hunting knife.
2. A spear and a shield.
3. An exotic, curved blade.
4. A huge, curved blade.
5. An over-sized hammer.
6. An enormous club.
7. A greataxe.
8. A battleaxe and a shield.
9. Several handaxes.
10. A greatsword.
11. A pair of long knives.
12. A longspear and hunting knife.

d8 The warrior is also carrying...

1. Several throwing spears.
2. Several throwing axes.
3. Many throwing knives.
4. A shortbow.
5. A longbow.
6. A greatbow.
7. A blowgun.
8. Several bolas.

d6 The warrior fights with...

1. Hit-and-run tactics.
2. Making a mad charge.
3. Relentless repeated blows.
4. Lots of taunts and jeers.
5. Never breaking eye contact.
6. Lots of head-butting.

d12 The warrior is...

1. A practiced hunter.
2. A poorly-trained slave.
3. A veteran of many wars.
4. A mystical shaman.
5. An expert scout.
6. A master weaponcrafter.
7. A superb herbalist.
8. A beast handler.
9. An insufferable braggart.
10. A drunk.
11. A favorite among the men.
12. A favorite among the ladies.

d12 On the warrior's face is...

1. A bone through a nose piercing.
2. A bone earring.
3. An empty eye socket.
4. A grisly scar.
5. A serious expression.
6. A look of sadness.
7. A carefree grin.
8. A ruined nose.
9. Some terrifying war paint.
10. A frame of long, beautiful long hair.
11. An unruly beard.
12. A long, braided mustache.

d10 On the warrior's body is...

1. A tattoo of a great beast (bear, boar, dragon, eagle, lion, wolf).
2. A tattoo of a skull and some bones.
3. A tattoo of a weapon (arrow, axe, spear, sword).
4. A festering wound.
5. A noticeable battle scar.
6. A large burn scar.
7. A ceremonial brand.
8. An intimidating amount of muscle.
9. An awful lot of war paint.
10. A whole lot of hair.